

# The Coffee Shop Challenge: Brewing Employability Skills through Business Simulation in the First Year BSc Business Management

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# **Key features**

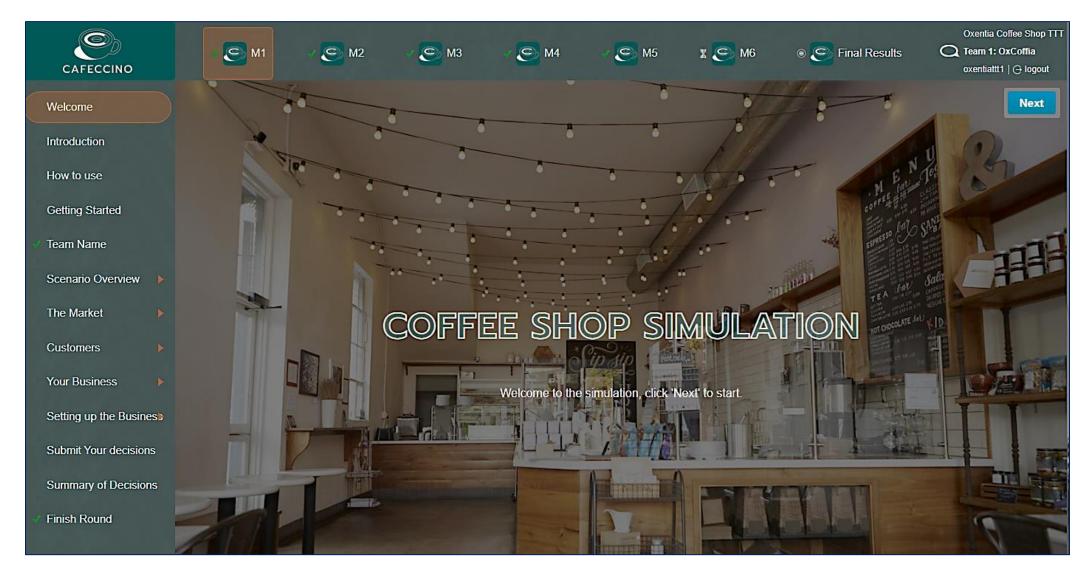
- Computer-based simulation embedded in Current
   Challenges in Business and Management 2 module
   (c.300 students), lasting 5 weeks.
- Designed to foster employability skills, with a focus on supporting widening participation students.
- Teams of students manage a virtual coffee shop in a competitive environment.
- Strategic decisions across Marketing, Finance, Sales,
  Operations, and Human Resources.



# **Employability skills developed**

- Teamwork.
- · Problem-solving.
- Decision-making.
- Communication.
- Application of academic knowledge to practical challenges.





# Learning outcomes

- Balancing profitability, customer needs, and employee satisfaction while managing a successful, ethical and sustainable business.
- Real-time strategy adjustments based on market data.
- Team collaboration in diverse, pre-assigned groups.
- Application of knowledge from all first-year modules to make informed decisions.
- Final group reflection on strategy, outcomes, and learning.





### Impact and student feedback

- Inclusive, in-curriculum opportunity for skill development.
- Students report:
  - Increased confidence.
  - Improved collaboration and teamworking skills.
  - Better understanding of business decision-making.
- Early employability skill development supporting student engagement and progression.

'Business simulation was an incredible opportunity to see how business operates in practice. It allowed me to look at myself as an entrepreneur and manager.'